



Computing Years 1 and 2

We use the 'Switch On' Scheme of work to support the delivery of Computing at John Bunyan Primary School & Nursery:

Year 1	Programming	We are treasure hunters (programming).
	Debug	We are TV chefs (computational thinking).
	Prediction E-safety	We are collectors (computer networks).
Year 2	Programming	We are astronauts (programming).
	Debug	We are game testers (computational thinking).
	Prediction E-safety	We are researchers (computer networks).
		We are photographers or We are detectives or We are zoologists.



Computing Years 3 and 4

We use the 'Switch On' Scheme of work to support the delivery of Computing at John Bunyan Primary School & Nursery:

Year 3	Programming	We are programmers (programming).
	Internet	We are bug fixers (computational thinking).
	Find bugs and debug	We are network engineers (computer networks).
	E-safety	We are presenters or We are opinion pollsters or We are communicators.
	Use different software	
Year 4	Programming	We are software developers (programming).
	Internet	We are toy designers (computational thinking).
	Find bugs and debug	We are HTML editors (computer networks).
	E-safety	We are musicians or We are co-authors or We are meteorologists.
	Use different software	



Computing Years 5 and 6

We use the 'Switch On' Scheme of work to support the delivery of Computing at John Bunyan Primary School & Nursery:

Year 5	Programming	We are game developers (programming).
	Internet	We are web developers (computer networks).
	Find bugs and debug	We are cryptographers (computational thinking).
	E-safety Use different software	We are artists or We are bloggers or We are architects.
Year 6	Programming	We are adventure gamers (programming).
	Internet	We are computational thinkers (computational thinking).
	Find bugs and debug	We are network technicians (computer networks).
	E-safety Use different software	We are travel writers or We are advertisers or We are publishers.