Computing

At John Bunyan Primary School, we equip children with the skills and knowledge to participate with confidence in a rapidly changing digital world. The design of our computing curriculum provides our learners with engaging content across a wide range of fundamental computing principles. We ensure that all taught content enables children to progress throughout their primary school education and leave our school ready for the next phase of their learning.

All of our taught units fall under six fundamental principles, which are delivered as discrete skills across the school year. These principles include: programming, computational thinking, computer networks, creativity, communication/collaboration and productivity. Teaching e-safety throughout the school year is of paramount importance to us. When starting a new unit, e-safety concerns are raised and discussed in collaboration with the children. We provide our pupils with useful strategies and expectations, to allow them to be responsible and safe users of technology and the internet.