Vocabulary Progression at John Bunyan Primary



Art

EXPRESSIVE ARTS AND DESIGN: EYFS

THROUGHOUT THE YEAR IN NURSERY AND FOUNDATION STAGE			
Painting	Brush, paint, splodge, mix, colours, splatter, drip		
Drawing	Line, up, down, circle, shapes, pencil, chalk, crayon, charcoal, sharpen		
Collage 3D	Stick, cut, tear, rip, join, sticky tape, masking tape, glue, glue stick, glue spreader, PVA, material, soft, hard, smooth, rough, bumpy.		
Printing	Sponge, press, rub, roller, objects.		

TERM 1: AMAZING ADVENTURES	TERM 2: CASTLES AND KNIGHTS	TERM 3: ANIMAL ANTICS
Collage	Printing	Drawing
Collage	Print	Line – shapes of lines, enclosing
Technique	Tools – variety of tools – sponges,	spaces, outline
Materials – crepe, tissue, fabric,	card, natural materials	Pointillism
wool, yarn, felt	Monoprint	Patterns – use of dots/ line
Joining	Roller	Line – thickness, shape, size,
Adhesive	Film – layer	direction, zig-zag
Texture – surface quality i.e	Inking plate	Materials – pastels, charcoal
roughness, smoothness	Scrape	
Rubbing	Impression – print	
Layer	Thickness	
Purpose / Plan / Design – artistic	Pattern – repetition	
idea in mind	Overlapping	
Surface – different mediums to	Rotating	
work upon – paper, board, stones	Arranging	
etc	Pressing	
Tear		
Arrange		
Evaluate		

TERM 1: SUPERHEROES	TERM 2: TIME TRAVELLERS	TERM 3: BUG BUDDIES
Painting	Textiles	3D/Clay
Imagination	Scale – in practise	Carve, scrape, indent, detail, press
Artist	Stitch/join	Pinch pot
Primary colour	Weave / overlap	Purpose / Plan / Design – artistic idea
Secondary colour	Method	in mind
Colour Wheel	Plait	Evaluate
Colour – how artist has used colour,	Adhesive	
emotions, positions of colours, mixing,	Purpose / Plan / Design – artistic idea	
complimentary – colour pairings of	in mind	
known superheroes	Evaluate	
Tones/Tints – variation of lightness	Craft Maker	
and darkness – addition of black and	Designer	
white	Materials - crepe, tissue, fabric, wool,	
	yarn, felt, card, leaves, bark, plastic	
	Types of materials - – recycled,	
	natural, manmade	
	Texture - surface quality / appearance	
	Fold	
	Crumple	
	Shred	

TERM 1: BUILDERS	TERM 2: GLOBE TROTTERS	TERM 3: DOWN AT THE BOTTOM
		OF THE GARDEN
Printing	3D Art	Painting
Print	Clay – rolling pins	Tones/Tints – variation of lightness
Tools – variety of tools – sponges,	Carve, scrape, indent, detail, press	and darkness – addition of black and
card, natural materials	Relief technique	white
Monoprint	Adapt and improve	Textual effects – thickened paint etc
Roller	Evaluate	Line – thickness, shape, size,
Film – layer		direction
Inking plate		Observational drawing
Scrape		Silhouette
Skim		Contour
Shadow image / multi image		
Impression – print		
Thickness		
Pattern – repetition		

TERM 1: THE EMPIRE STRIKES (BACK)	TERM 2: CHOCOLATE	TERM 3: UNDER OUR FEET
Collage	Textiles	Drawing
Designers	Thread - needle	Textures / patterns and lines
Mosaic	Sew	Tones/Tints – variation of lightness
Pattern – tessellation	Snip	and darkness – addition of black and
Collage	Decorate	white
Shape – nets	Materials – buttons, felt	Line – thickness, shape, size,
Form – recognisable / abstract	Stitch – cross stitch	direction
Clay	Patchwork	Sketch
Carve, scrape, indent, detail, press	Adapt and improve	View finder
Relief technique	Fabric	Hatching / cross hatching / contour
Coil technique	Weaving	hatching
Adapt and improve	Threading – tying / sewing / pulling	Scumbling (controlled scribbling)
		blending
		Stippling
		Grades – i.e. pencil
		Textures / patterns and lines
		Tones/Tints – variation of lightness
		Evaluate

TERM 1: AROUND THE CORNER	TERM 2: OUT OF THIS WORLD	TERM 3: INVADERS
Textiles Natural / man-made – materials / images / world Textures – created through colour line, shape, materials Form – shape / lines Materials – felt, batik Stitch – cross stitch, over stitch, back stitch Finger knitting Arranging Plaiting Patchwork Adapt and improve Revisit / review Evaluate	Architects / Artists / Designers Sketch View finder Textures / patterns and lines – create different surface qualities Hatching / cross hatching / contour hatching Scumbling (controlled scribbling) blending Stippling Grades – i.e. pencil Tones/Tints – variation of lightness and darkness – addition of black and white Scale – size Shading – shadows and reflections 3D shape Line – thickness, shape, size, direction Observational drawing Silhouette Contour	SD Art Embellish / ornate / decorate Clay Carve, scrape, indent, detail, press Relief technique Adapt and improve Revisit / review Evaluate

, , ,	TERM 1: TROUBLED TIMES	TERM 2: IT'S A WILD WORLD	TERM 3: MYTHS & LEGENDS
Grades – i.e. pencil Tones/Tints – variation of lightness and darkness – addition of black and white Shading – shadows and reflections Line – thickness, shape, size, direction, movement Stippling Grades – i.e. pencil Tones/Tints – variation of lightness and darkness – addition of black and white Evaluate Silhouette Contour	Drawing Sketch Perspective / focal point / horizon View finder Hatching / cross hatching / contour hatching Scumbling (controlled scribbling) blending Stippling Grades – i.e. pencil Tones/Tints – variation of lightness and darkness – addition of black and white Shading – shadows and reflections Line – thickness, shape, size,	Printing Architects / Artists / Designers Sketch Perspective / focal point / horizon View finder Hatching / cross hatching / contour hatching Scumbling (controlled scribbling) blending Stippling Grades – i.e. pencil Tones/Tints – variation of lightness and darkness – addition of black and white	Painting Tones/Tints – variation of lightness and darkness – addition of black and white Shading – shadows and reflections 3D shape Line – thickness, shape, size, direction Observational drawing Silhouette